

Tools

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Tools In Parallel Programming

Given that the philosophy of these workshops is to teach portable programming techniques and avoid platform or version specific information, I have always reluctantly avoided talking about tools. The best ones are licensed, and in parallel programming there are no open source debuggers worth speaking of.

However, we always get feedback requesting this, and there are two types of tools that are wildly useful in this field:

- Debuggers
- Profilers

So we will carve out a few minutes to expose you to two of the best examples.

Debuggers

A good debugger is an invaluable time saver. It is shameful how under-exploited they are in general serial programming. In parallel programming this is no less true. However there is one excuse: there are only two decent parallel debuggers ([Totalview](#) and [DDT](#)) and they are both proprietary.

They are very easy to use

Just compile with the `-g` option and your executable will include everything needed to interact with the debugger at runtime. Note that this does impact performance substantially, so you wouldn't want to do this all the time.

DDT allows us to skip the X Windows complication

Most unix-land tools with nice GUIs require an X server driven display. DDT now has a desktop client that avoids what have been tricky configuration and maddening performance issues.

Note that remote usage, especially with a queuing system such as Slurm, requires the debugger to negotiate details with the remote platform (Bridges). It will do all of this automatically for you *once you configure the system the first time*. Our web pages will explicitly step you through this process.

Current Group: All Focus on current: Group Process Thread Step threads together

This is what makes it a parallel db.

Create Group

Project Files

Search (Ctrl+K)

- Application Code
 - laplace_mpi.c
- Sources
 - laplace_mpi.c
 - Initialize(int npes, int my_PE_n)
 - main(int argc, char *argv[]): t
 - track_progress(int iteration): t
- External Code

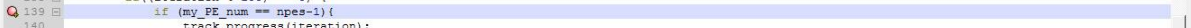
```

118
119 // receive the top row from below into our bottom ghost row
120 if(my_PE_num != npes-1){ //unless we are bottom PE
121     MPI_Recv(&Temperature_last[ROWS+1][1], COLUMNS, MPI_DOUBLE, my_PE_num+1, UP, MPI_COMM_WORLD, &status);
122 }
123
124 dt = 0.0;
125
126 for(i = 1; i <= ROWS; i++){
127     for(j = 1; j <= COLUMNS; j++){
128         dt = fmax(fabs(Temperature[i][j]-Temperature_last[i][j]), dt);
129         Temperature_last[i][j] = Temperature[i][j];
130     }
131 }
132
133 // find global dt
134 MPI_Reduce(&dt, &dt_global, 1, MPI_DOUBLE, MPI_MAX, 0, MPI_COMM_WORLD);
135 MPI_Bcast(&dt_global, 1, MPI_DOUBLE, 0, MPI_COMM_WORLD);
136
137 // periodically print test values - only for PE in lower corner
138 if((iteration % 100) == 0) {
139     if(my_PE_num == npes-1){
140         track_progress(iteration);
141     }
142 }
143
144 iteration++;
145
146
147 // Slightly more accurate timing and cleaner output
148 MPI_Barrier(MPI_COMM_WORLD);
149
150 // PE 0 finish timing and output values
151 if(my_PE_num==0){
152     gettimeofday(&stop_time,NULL);
153     timersub(&stop_time, &start_time, &elapsed_time);
154
155     printf("\nMax error at iteration %d was %f\n", iteration-1, dt_global);
156     printf("Total time was %f seconds.\n", elapsed_time.tv_sec+elapsed_time.tv_usec/1000000.0);
157 }
158
159
160 }
161 MPI_Finalize();

```

Locals Current Line(s) Current Stack

Variable Name	Value
i	251
j	1001
Temperature	
Temperature_last	



Input/Output Breakpoints Watchpoints Stacks Tracepoints Tracepoint Output Logbook

Processes	Threads	File	Line	Function	Condition	Start After	Trigger Every	Stop After	Full path
<input checked="" type="checkbox"/>	All	laplace_mpi.c	139	main	iteration==3200	0	1	Forever	/home/urbanic/Test/MPI/Solutions/laplace_mpi.c



Evaluate Expression Value

Ready Connected to: urbanic@bridges.psc.edu

Create Group

Project Files

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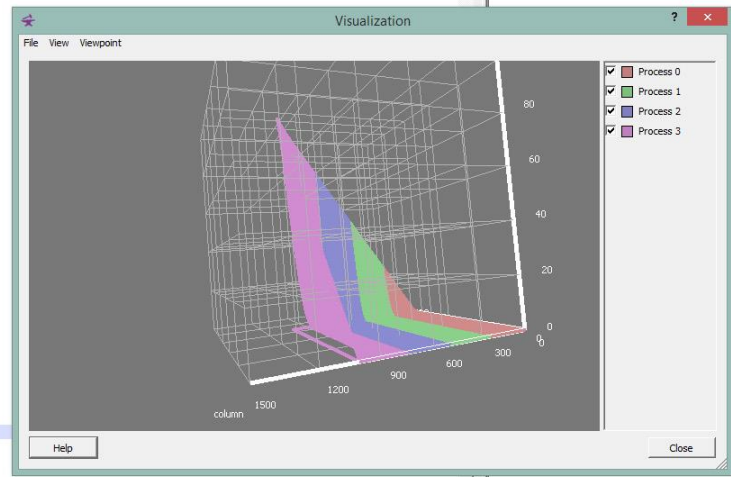
```

169 for (i = 0; i <= ROWS+1; i++){
170     for (j = 0; j <= COLUMNS+1; j++){
171         Temperature_last[i][j] = 0.0;
172     }
173 }
174
175 // Local boundary condition endpoints
176 tMin = (my_pe_num)*100.0/npes;
177 tMax = (my_pe_num+1)*100.0/npes;
178
179 // Left and right boundaries
180 for (i = 0; i <= ROWS+1; i++) {
181     Temperature_last[i][0] = 0.0;
182     Temperature_last[i][COLUMNS+1] = tMin + ((tMax-tMin)/ROWS)*i;
183 }
184
185 // Top boundary (PE 0 only)
186 if (my_pe_num == 0)
187     for (j = 0; j <= COLUMNS+1; j++)
188         Temperature_last[0][j] = 0.0;
189
190 // Bottom boundary (Last PE only)
191 if (my_pe_num == npes-1)
192     for (j=0; j<=COLUMNS+1; j++)
193         Temperature_last[ROWS+1][j] = (100.0/COLUMNS) * j;
194
195 }
196
197 // only called by last PE
198 void track_progress(int iteration) {
199     int i;
200
201     printf("----- Iteration number: %d -----\n", iteration);
202
203     // output global coordinates so user doesn't have to understand decomposition
204     for(i = 5; i >= 0; i--) {
205         printf("[%d,%d]: %5.2f ", ROWS GLOBAL-i, COLUMNS-i, Temperature[ROWS-i][COLUMNS-i]);
206     }
207     printf("\n");
208 }
209
210 }
211
    
```

Locals Current Line(s) Current Stack

Current Line(s)

Variable Name	Value
i	0
Temperature	0



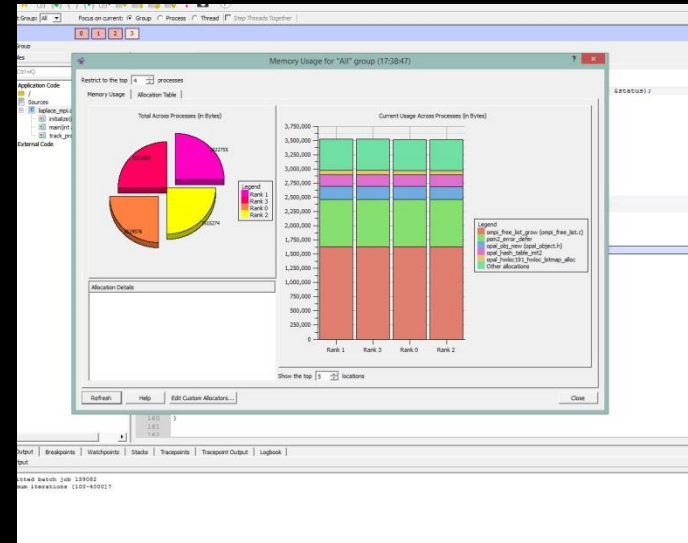
Breakpoints

Processes	Threads	File	Line	Function	Condition	Start After	Trigger Every	Stop After	Full path
<input checked="" type="checkbox"/>	All	laplace_mpi.c	203	track_progress	iteration==3200	0	1	Forever	/home/urbanic/Test/MPI/Solutions/laplace_mpi.c

Expression	Value

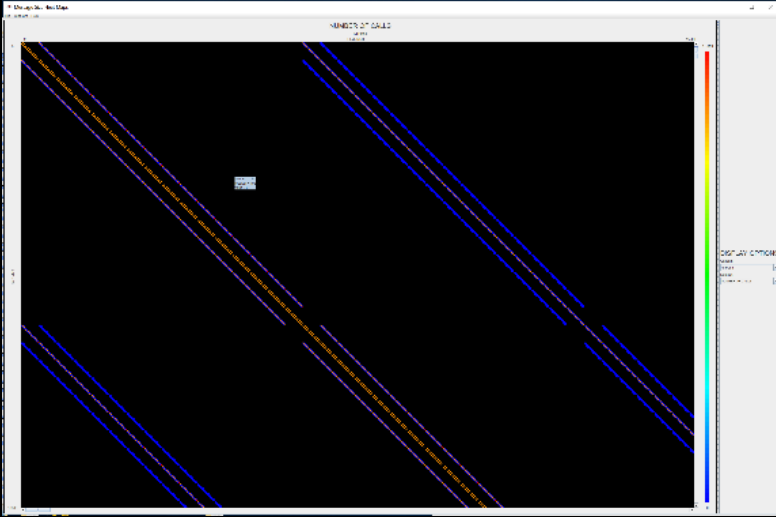
Other Nifty Features

- Can deal with very large numbers of PEs
 - Has ways of coalescing PEs into groups, etc.
 - Has ways of comparing and contrasting across PEs to find anomalies
- Can connect to running jobs
- Also great for OpenMP and CUDA/OpenACC
- Also good for memory debugging
- and MPI tracing

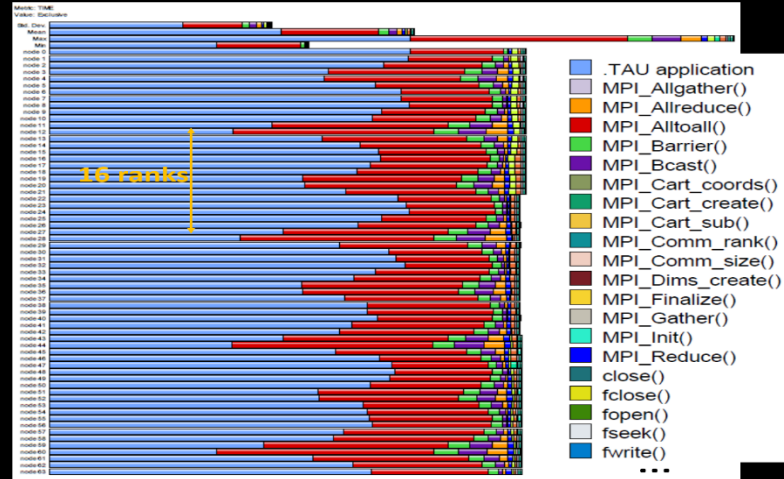


Profilers

Great Open Source Option: TAU

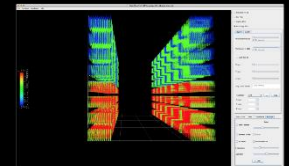
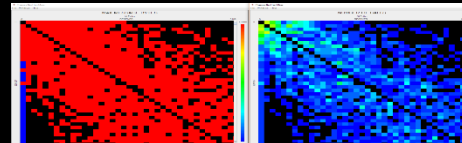


Nearest neighbor communications in 3D.



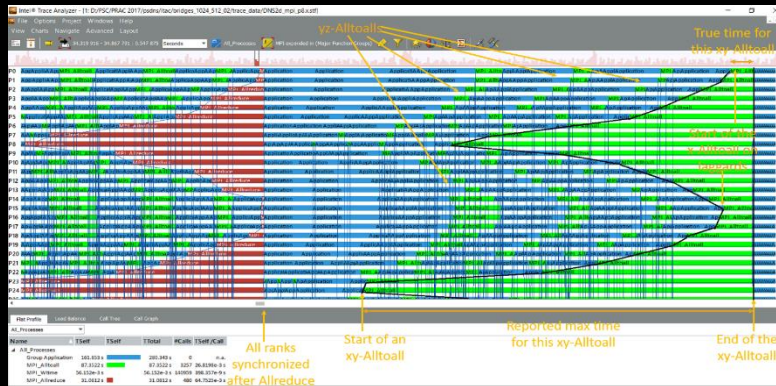
Comp/comm ratio and other hotspots.

Lots more...



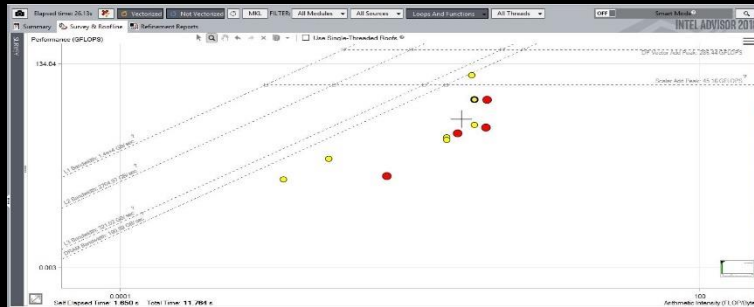
Profilers

Intel: Vtune, Advisor & Trace Analyzer



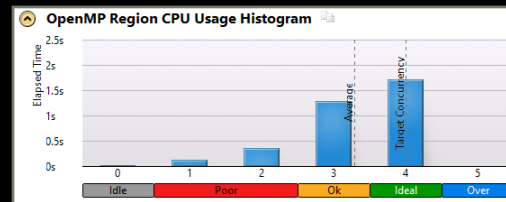
Message tracking a tricky All-To-All based code.

- Hotspot (Statistical call tree), Call counts
- Thread Profiling – Concurrency, Lock & Waits Analysis
- Cache miss, Bandwidth analysis...¹
- GPU Offload and OpenCL™ Kernel Tracing
- View Results on the Source / Assembly
- OpenMP Scalability Analysis
- Visualize Thread & Task Activity on the Timeline



Roofline Analysis.

Tune OpenMP Scalability



Quickly Find Tuning Opportunities

Function / Call Stack	CPU Time				Spin Time	Overhead Time
	Idle	Poor	Ok	Over		
fireObject::checkCollision	4.507%	0.00%	0.00%	0.00%	0s	0s
fireObject::ProcessCollisionRange	3.444%	0.00%	0.00%	0.00%	0s	0s
fireObject::ProcessCollisionRange	0.00%	0.00%	0.00%	3.406%	0s	0s
std::basic_filestream::char_struct::std::char_traits::write	3.359%	0.00%	0.00%	0.00%	0s	0s
std::basic_filestream::char_struct::std::char_traits::write	3.359%	0.00%	0.00%	0.00%	0s	0s
std::basic_filestream::char_struct::std::char_traits::write	2.335%	0.00%	0.00%	0.00%	0.671s	0s
std::basic_filestream::char_struct::std::char_traits::write	1.151%	0.00%	0.00%	0.00%	0.726s	0s

Visualize & Filter Data

